ENTRADA

25 SEPTEMBER 2018





CONTENT

1. CONTEXT

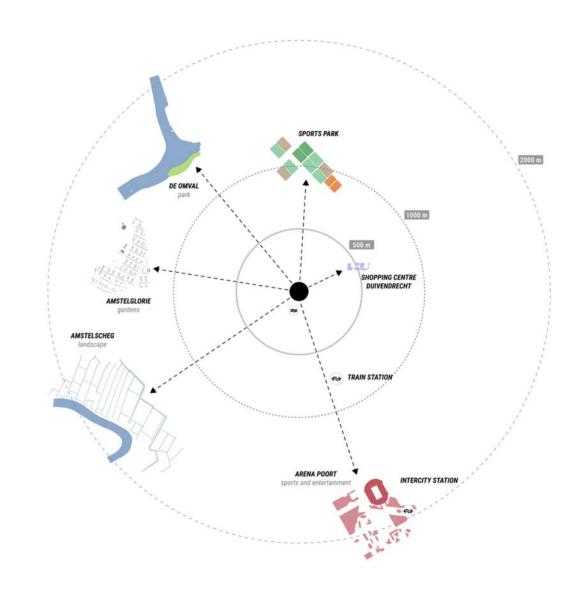
- 2. HARD SITE CONDITIONS
 - 3. SOFT CONDITIONS
 - 4. URBAN CONCEPTS



CONTEXT | POSITIONING

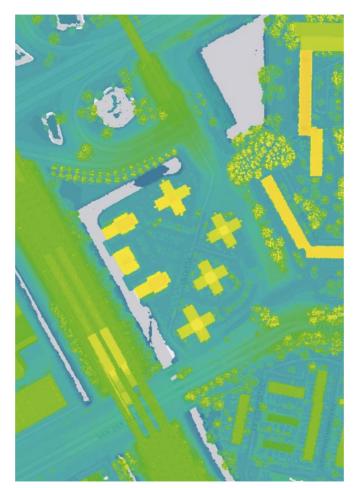
Entrada is well connected on the regional and city scale.

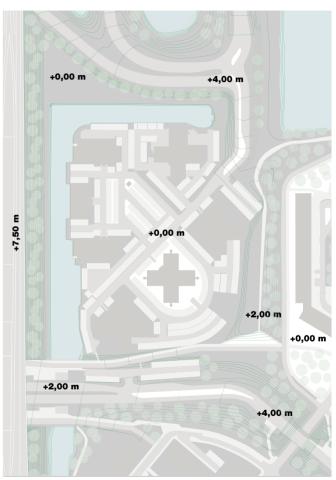
> density fits the location



CONTEXT | ISLANDS

Slopes around the area isolate the area from the surroundings (visually and physically)





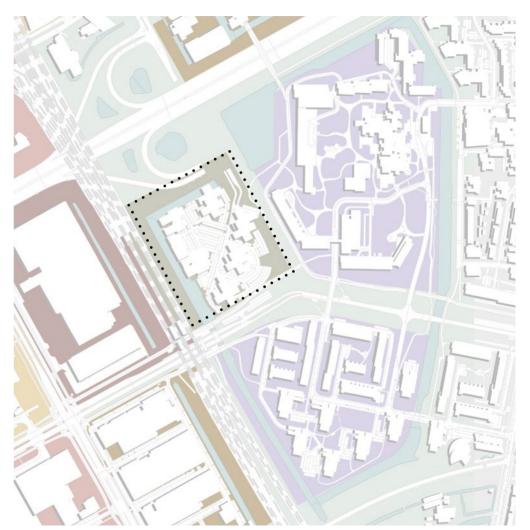
CONTEXT | ISLANDS

Neighbourhood scale: different islands

Discontinuity in spatial configuration and quality.







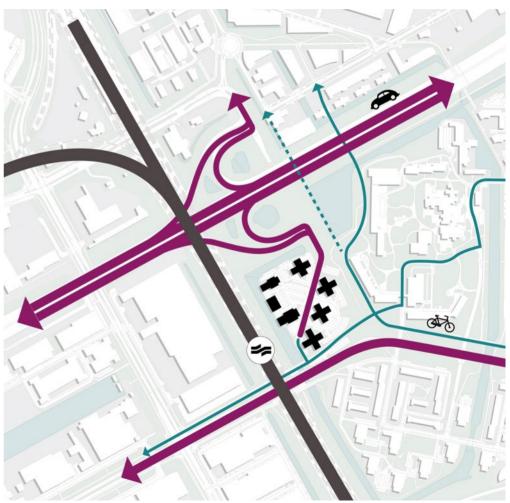
CONTEXT | NEIGHBOURHOOD SCALE

Isolated from the direct surroundings.

> it is hard to make a qualitative connection

to the direct surroundings





CONTEXT | DUIVENDRECHT

Living quality / family life:

private garden / terrace; ameneties at walking distance; playgrounds;

green;

school and facilities

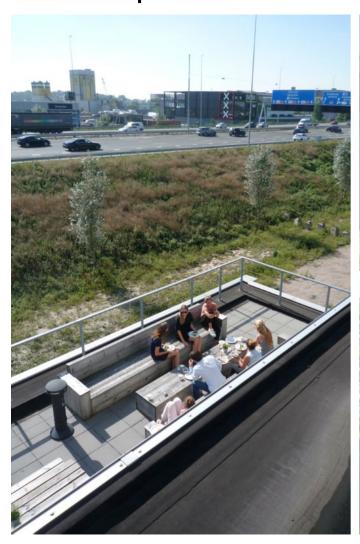








CONTEXT | AMSTEL BUSINESS PARK







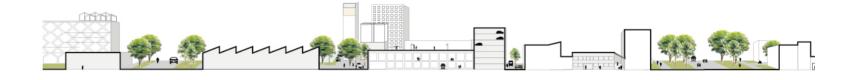




CONTEXT | AMSTEL BUSINESS PARK

The ABP will transform into a dense and high quality urban area







Entrada is an island in its surroundings,

CONCLUSIONS

yet very well connected to the metropolitan area of Amsterdam.

Therefore, considering the growth and market demands in the MRA

we believe high density fits this location.

However, we need to create urban quality within the area itself.

HARD CONDITIONS

Basic conditions we need to take into account in order to make this

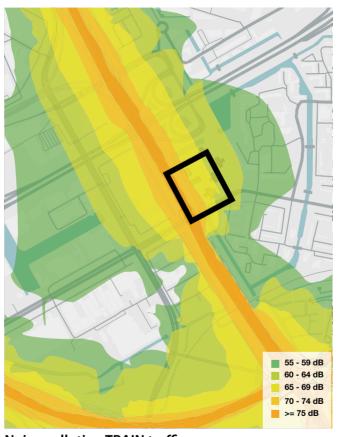
area suitable for living.

HARD CONDITIONS | NOISE POLLUTION

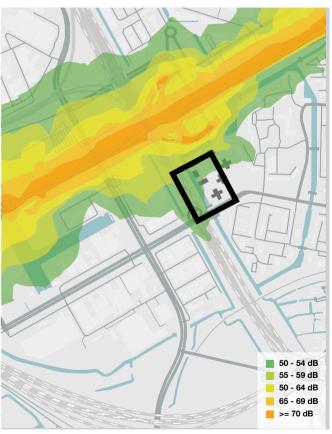
Consequences for living:

- Option A: development as sound
 barrier on the north and west side *
- Option B: noise barriers & development with a soundproof facade

ATTENTION: *Noise pollution Van der Made weg unknown; *Prognoses noise* pollution due to the possibility of future increase in traffic.



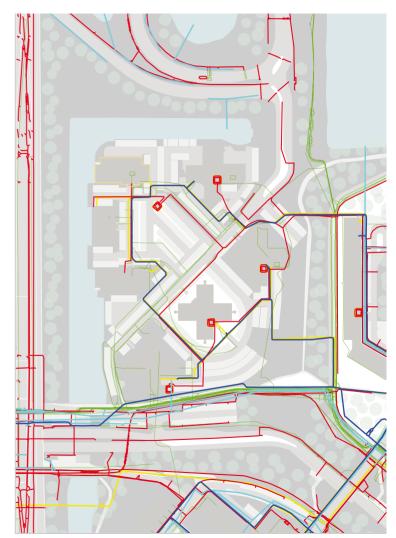
Noise pollution TRAIN traffic: Entire area is above preferred limit value; Edge is above limit value



Noise pollution CAR traffic (A10) Entire area is above the preferred limit value, below the limit value

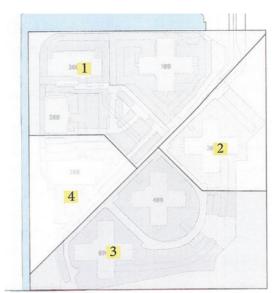
HARD CONDITIONS | UNDERGROUND INFRASTRUCTURE

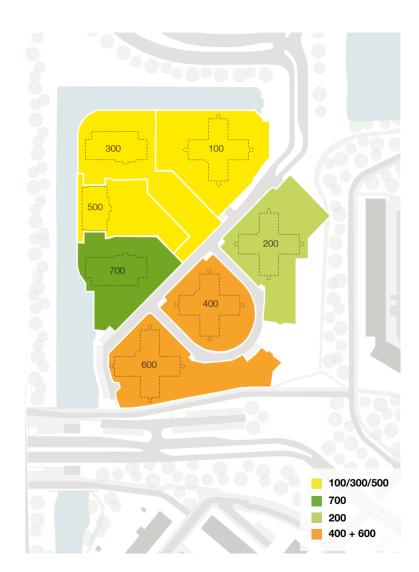
The sewer pipe to the southeast edge of the area concerns a main pressure pipe.



HARD CONDITIONS | PROPERTY OWNERSHIP

The property in the area is divided over several owners. The roads in the area are part of a co-ownership agreement and are managed by the Association of owners (VVE).

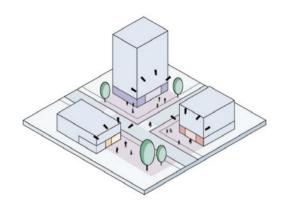




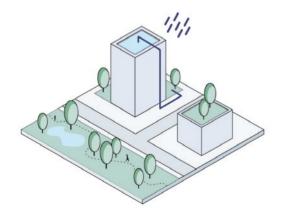
HARD CONDITIONS | PROGRAM

TOTAL	100.000 GFA
RESIDENTIAL	85.000 GFA
30% SOCIAL	
70 % RENT (MID&EXPENSIVE /OWNERSHIP)	
COMMERCIAL	10.000 GFA
20% OFFICES	
20% RETAIL	
20% LEISURE	
40% HOTEL	
PUBLIC FUNCTIONS	5.000 GFA

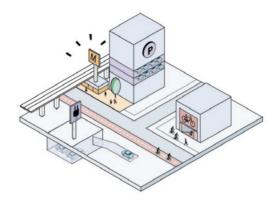
CONDITIONS | AMBITIONS FOR THE DEVELOPMENT



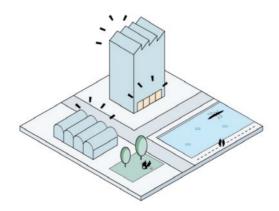
1. Activate the street and organize interaction



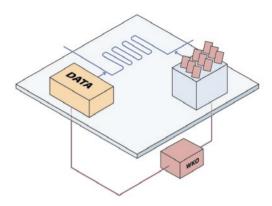
4. Create livable and climate-adaptive public space



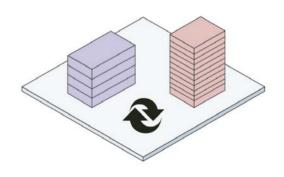
2. Work on innovative mobility



5.Build a readable and divers city

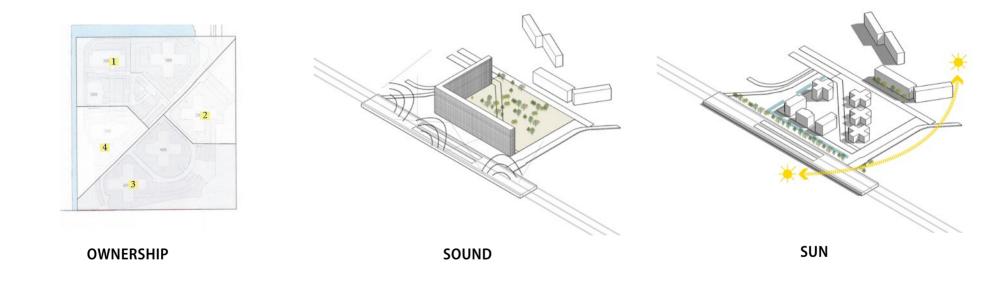


3. Work on fossil-free energy supply

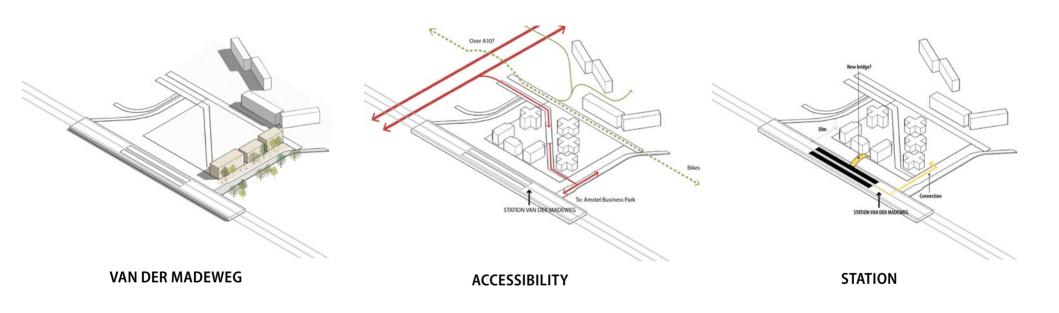


 ${\it 6. Develop flexible and robust buildings}\\$

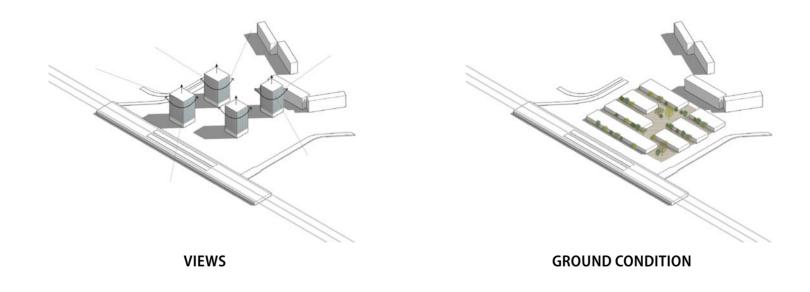
SITE CONDITIONS | DEVELOPMENT PRINCIPLES



SITE CONDITIONS | DEVELOPMENT PRINCIPLES



SITE CONDITIONS | DEVELOPMENT PRINCIPLES



SOFT CONDITIONS

What kind of place do we want to make?

- Community: target groups
- Living quality: dwelling vs public space
 - Flexibility: adaptivity
 - Sense of place: identity

SOFT CONDITIONS | TARGET GROUP



Urban families



Seniors



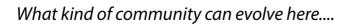
Singles



SOFT CONDITIONS | COMMUNITY











SOFT CONDITIONS | SENSE OF PLACE



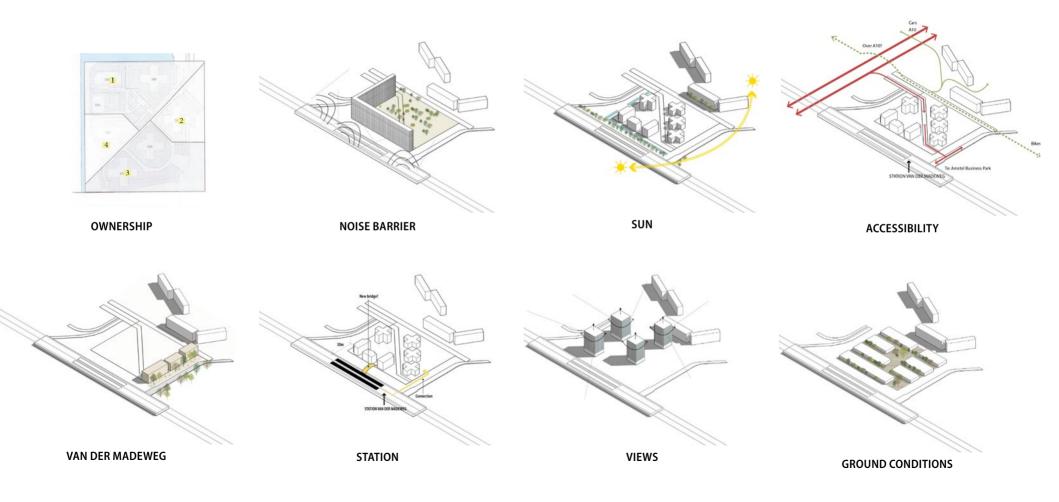


CONCEPT: METROPOLITAN VILLAGE

an area with

amenities in walking distance places to meet diversity of traget groups-households a strong sens of place

ENTRADA | DEVELOPMENT PRINCIPLES



METROPOLITAN VILLAGE

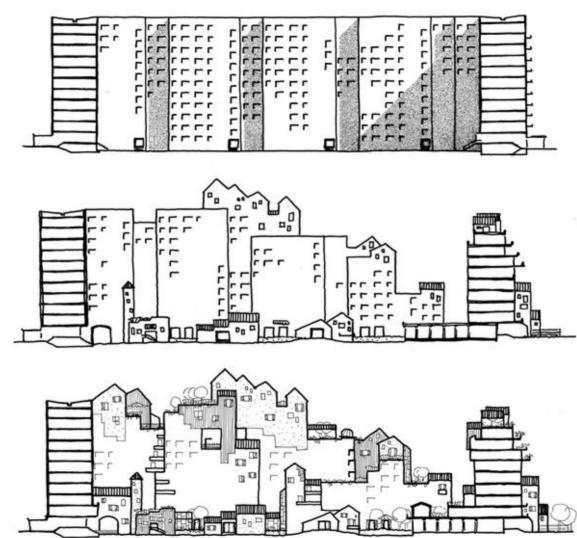
Spatial concept adressing different site conditions

Model 1. Vertical Village

Model 2. Urban Maze

Model 3. Superblock

MODEL 1 | VERTICAL VILLAGE



VERTICAL VILLAGE | MONTREAL













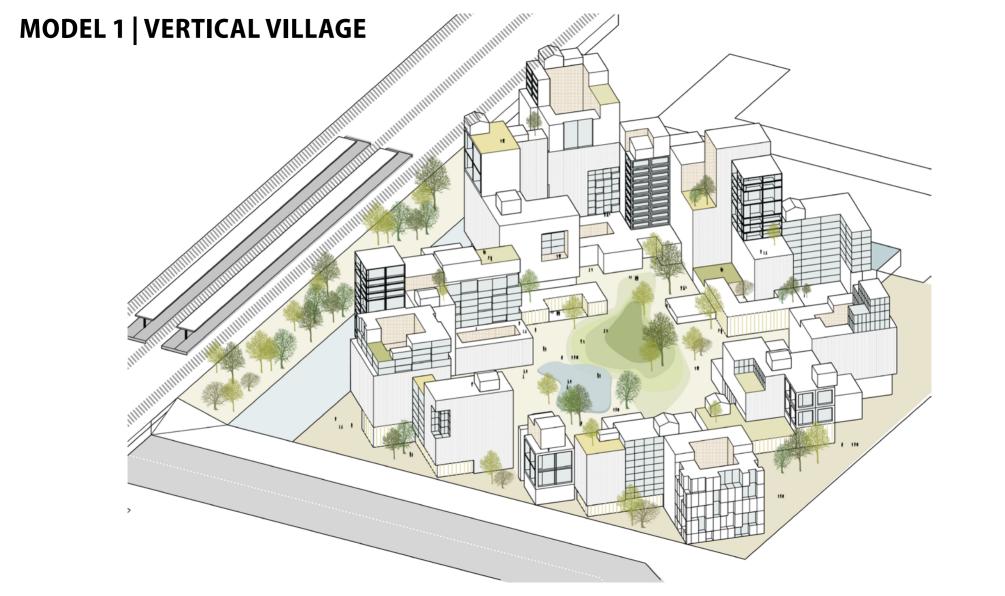




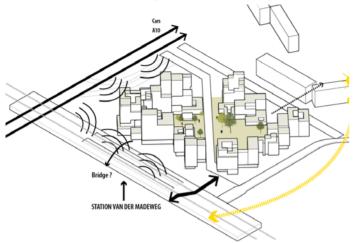




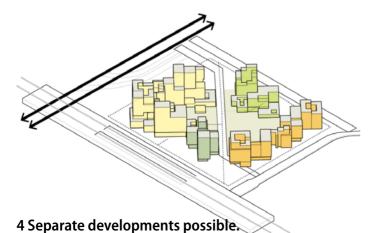


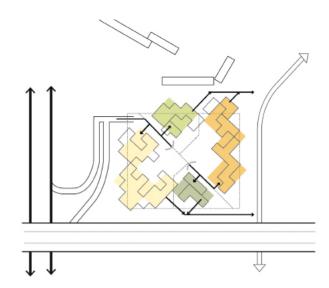


VERTICAL VILLAGE | SCHEME

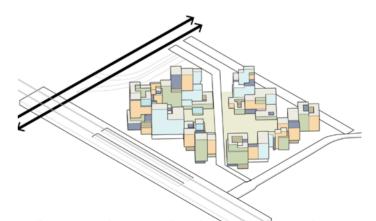


Adressing all 4 edge conditions and creating maximum quality within the site. Optimizing the orientation for sun and views.



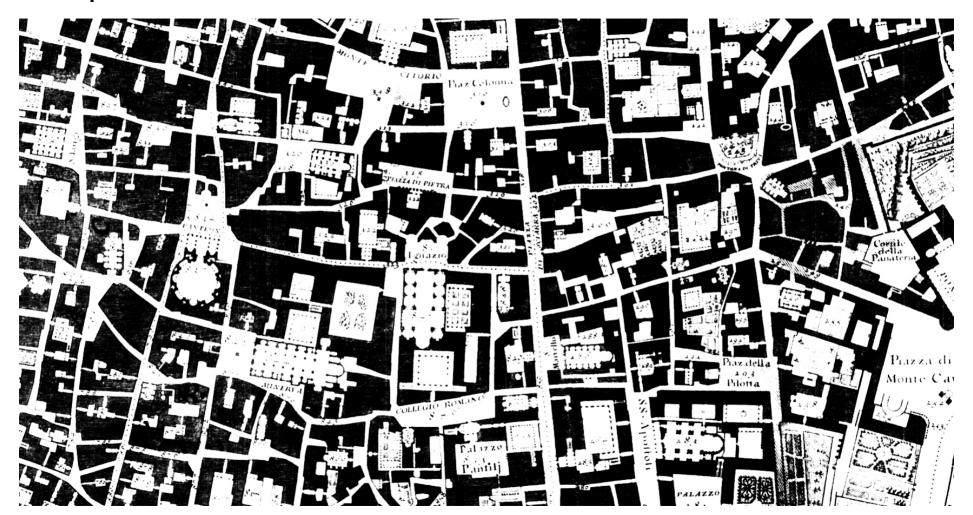


Slow lane from A10 through the diagonal; connections to and from the Van der Madeweg at the edges.



Different typologies within the building complex.

MODEL 2 | URBAN MAZE











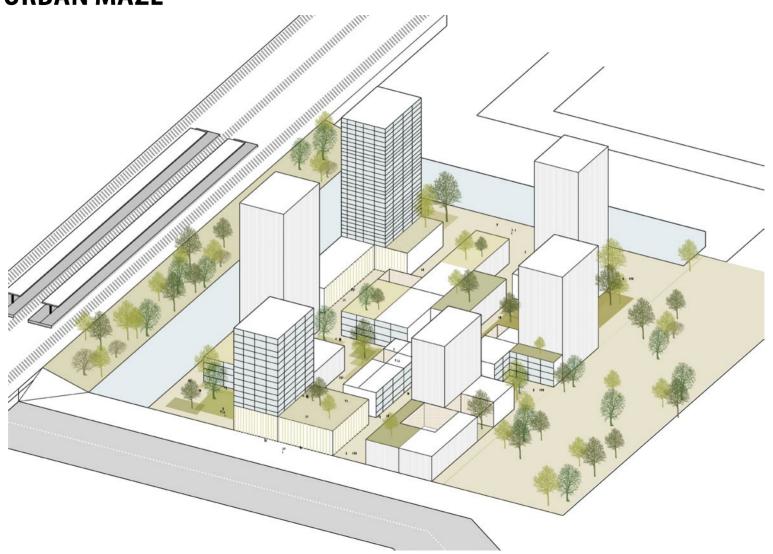




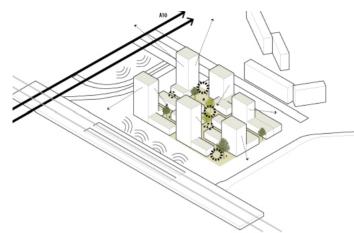




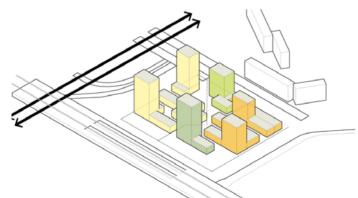
MODEL 2 | URBAN MAZE



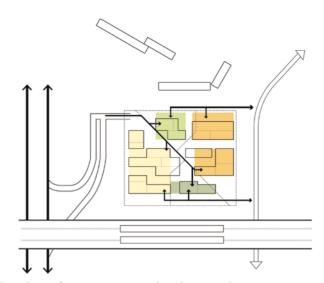
URBAN MAZE | SCHEME



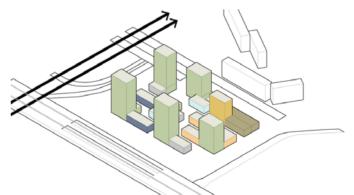
Creating ground quality with streets and courtyards. Position highrise for maximum sunlight on the ground, taking full advantage of the surrounding views.



4 Separate developments possible.



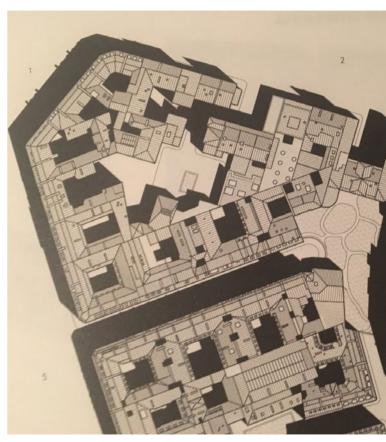
Slow lane from A10 over the diagonal; connection to and from the Van der Madeweg at the edges. Efficient parking within the 16 meter grid.



Highrise and low rise typologies: patio

MODEL 3 | SUPER BLOCK





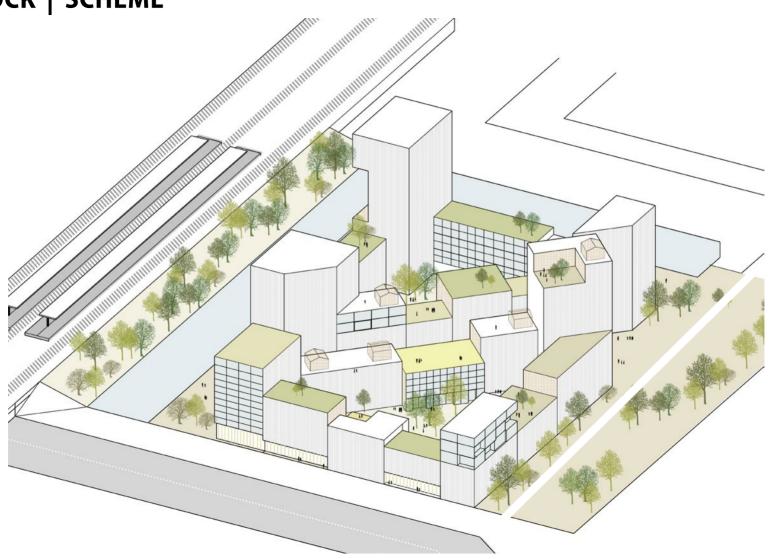




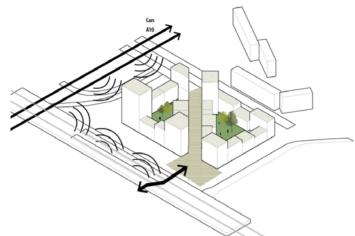




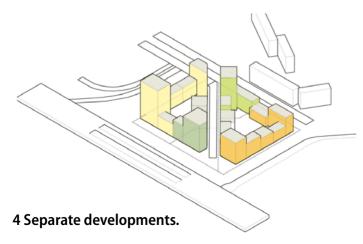
SUPER BLOCK | SCHEME

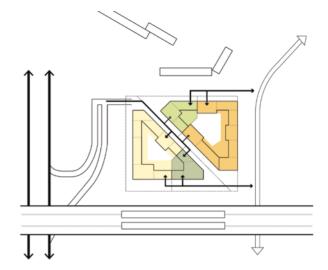


SUPER BLOCK | SCHEME

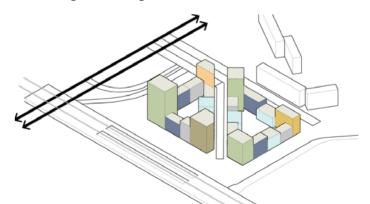


A central mainstreet through the diagonal connects to the station square creating two super blocks. The interior of the blocks are collective greenspaces.



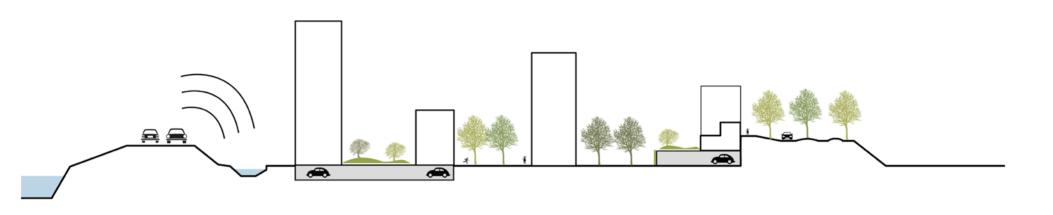


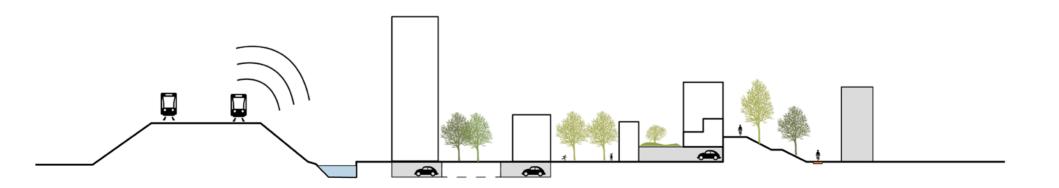
Slow lane from A10 through the diagonal gives access to the different parking; Connections to and from the Van der Madeweg at the edges.



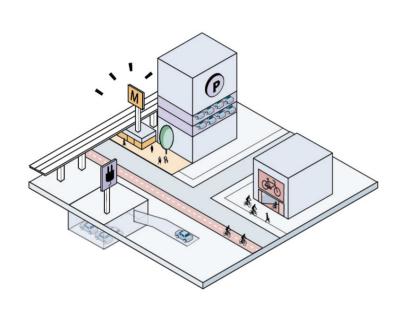
Different building typologies: corridor, galery appartments etc.

MODELS | PARKING





PARKING | EFFICIENT EN SUSTAINABLE



Work on innovative mobility



collective solutions.....